WARRIOR KID CHALLENGE · NOV 6–8, 2026

Suggested Schedules

Pick a plan and follow it. Each one gets your Warrior Kid to every skill with no overlaps.

11 punches to collect: one for each of the 10 skills, plus a second Fire punch (one from each fire booth: Demo Family Mining G8 and WAZOO A7).

Classes count. A regular Fall Gathering class taught by the Skill Stop instructor earns the punch, just like a Skill Stop session.

Skill Stop sessions run about 30 minutes. Head straight to the next orange flag. WAZOO posts its times at booth A7, so check there early. Times may shift a little; check Waypoint each morning.

A Friday Fast Track

Best for older kids

Almost everything on Friday. Only Foraging is left for Saturday.

FRIDAY, NOV 6

10:00 –10:30	**Rabbit Stick** Condor Tool & Knife · A23	SKILL STOP
10:30 –11:45	**Fire #2 at WAZOO + early lunch** Check WAZOO's posted time WAZOO · A7	FLEXIBLE
12:00 –12:45	**Knots** What Knot to Know (class) Dogwood Stage	CLASS
1:00 –1:30	**First Aid** Lesson Lostways · B13–14	SKILL STOP
1:30 –2:00	**First Aid** Booth challenge (stay put) Lostways · B13–14	SKILL STOP
2:00 –2:30	**Shelter** Deeply Rooted Play · F5	SKILL STOP
2:30 –3:00	**Compass** Wildcard Wilderness · A11–12	SKILL STOP
3:00 –3:30	**Fire #1** Demo Family Mining · G8	SKILL STOP
3:30 –4:00	**Slingshot** SimpleShot Range	SKILL STOP
4:00 –4:30	**Ham Radio** Athens Radio Club · G11	SKILL STOP
4:30 –5:00	**Signaling** SARCRAFT · E14–16	SKILL STOP

SATURDAY, NOV 7

2:30 –3:00	**Foraging** Foraging Texas · C10	SKILL STOP

Sunday, Nov 8 · Adventure Camp
10:00 opening · 10:30 the Challenge · 12:45 winners at the Barn Stage

B Easy Pace

Best for younger kids

Two kids' classes, breaks between stops, and a light Saturday.

FRIDAY, NOV 6

1:00 –1:45	**Fire #1** Youth Fire Building Workshop (kids' class) Adventure Camp	CLASS
2:30 –3:00	**Compass** Wildcard Wilderness · A11–12	SKILL STOP
3:00 –3:30	**Foraging** Foraging Texas · C10	SKILL STOP
3:30 –4:00	**Slingshot** SimpleShot Range	SKILL STOP
4:00 –4:45	**Shelter** Real Shelter Builds for Kids (kids' class) Deeply Rooted Play · F5	CLASS
5:00 –5:30	**Signaling** SARCRAFT · E14–16	SKILL STOP

SATURDAY, NOV 7

10:00 –10:30	**Rabbit Stick** Condor Tool & Knife · A23	SKILL STOP
10:30 –11:00	**Fire #2 at WAZOO** Check WAZOO's posted time WAZOO · A7	FLEXIBLE
11:00 –1:00	**Break + lunch**	BREAK
1:00 –1:30	**First Aid** Lesson Lostways · B13–14	SKILL STOP
1:30 –2:00	**First Aid** Booth challenge (stay put) Lostways · B13–14	SKILL STOP
2:00 –2:30	**Knots** Lishen Knives · B10	SKILL STOP
3:30 –4:00	**Ham Radio** Athens Radio Club · G11	SKILL STOP

Sunday, Nov 8 · Adventure Camp
10:00 opening · 10:30 the Challenge · 12:45 winners at the Barn Stage

C Deep Dive

For older kids who want full classes

Most skills learned in a full Fall Gathering class.

FRIDAY, NOV 6

10:00 –10:30	**Rabbit Stick** Condor Tool & Knife · A23	SKILL STOP
12:00 –12:45	**Knots** What Knot to Know (class) Dogwood Stage	CLASS
1:00 –2:30	**Foraging** Useful Trees, Bushes, and Vines of Georgia (class) Dogwood Stage	CLASS
3:00 –3:30	**Fire #1** Demo Family Mining · G8	SKILL STOP
3:30 –4:00	**Slingshot** SimpleShot Range	SKILL STOP
4:00 –4:45	**Shelter** Real Shelter Builds for Kids (class) Deeply Rooted Play · F5	CLASS
5:00 –5:30	**Signaling** SARCRAFT · E14–16	SKILL STOP

SATURDAY, NOV 7

9:00 –9:45	**Ham Radio** Intro to Amateur Radio and Emergency Communications (class) Barn Stage	CLASS
10:00 –10:45	**Compass** Compass Anatomy (class) Brunton Intl booth	CLASS
11:00 –12:30	**First Aid** Wilderness First Aid: Train Like It Matters (class) Woodland Class Area	CLASS
12:30 –1:30	**Lunch + Fire #2 at WAZOO** Check WAZOO's posted time WAZOO · A7	FLEXIBLE
1:30 –2:00	**First Aid** Booth challenge Lostways · B13–14	SKILL STOP
2:00 –3:30	**Bonus: Signaling** Survival Signaling: Myths vs. Reality (class) Warbonnet Camp	BONUS

Sunday, Nov 8 · Adventure Camp
10:00 opening · 10:30 the Challenge · 12:45 winners at the Barn Stage

D Arriving Friday Afternoon

For families there by 3 PM Friday

Four stops Friday afternoon, the rest Saturday.

FRIDAY, NOV 6

3:00 –3:30	**Fire #1** Demo Family Mining · G8	SKILL STOP
3:30 –4:00	**Slingshot** SimpleShot Range	SKILL STOP
4:00 –4:30	**Ham Radio** Athens Radio Club · G11	SKILL STOP
4:30 –5:00	**Signaling** SARCRAFT · E14–16	SKILL STOP
5:00 –5:30	**Fire #2 at WAZOO** If open (otherwise Sat 10:30) WAZOO · A7	FLEXIBLE

SATURDAY, NOV 7

10:00 –10:30	**Rabbit Stick** Condor Tool & Knife · A23	SKILL STOP
11:00 –11:30	**Compass** Wildcard Wilderness · A11–12	SKILL STOP
11:30 –12:00	**Shelter** Deeply Rooted Play · F5	SKILL STOP
12:00 –12:45	**Knots** Knot Harder, Knot Smarter (class), then lunch Dogwood Stage	CLASS
1:00 –1:30	**First Aid** Lesson Lostways · B13–14	SKILL STOP
1:30 –2:00	**First Aid** Booth challenge (stay put) Lostways · B13–14	SKILL STOP
2:30 –3:00	**Foraging** Foraging Texas · C10	SKILL STOP

Sunday, Nov 8 · Adventure Camp
10:00 opening · 10:30 the Challenge · 12:45 winners at the Barn Stage

SAT

Saturday Only

For families coming just Saturday

All 10 skills in one day. 10 of 11 punches (Fire comes from WAZOO).

SATURDAY, NOV 7

9:00 –9:45	**Ham Radio** Intro to Amateur Radio and Emergency Communications (class) **Barn Stage**	CLASS
10:00 –10:30	**Rabbit Stick** **Condor Tool & Knife · A23**	SKILL STOP
10:30 –11:00	**Slingshot** **SimpleShot Range**	SKILL STOP
11:00 –11:30	**Compass** **Wildcard Wilderness · A11–12**	SKILL STOP
11:30 –12:00	**Shelter** **Deeply Rooted Play · F5**	SKILL STOP
12:00 –12:45	**Knots** Knot Harder, Knot Smarter (class), then lunch **Dogwood Stage**	CLASS
1:00 –1:30	**First Aid** Lesson **Lostways · B13–14**	SKILL STOP
1:30 –2:00	**First Aid** Booth challenge (stay put) **Lostways · B13–14**	SKILL STOP
2:00 –2:30	**Fire at WAZOO** Check WAZOO's posted time **WAZOO · A7**	FLEXIBLE
2:30 –3:00	**Foraging** **Foraging Texas · C10**	SKILL STOP
4:00 –4:30	**Signaling** **SARCRAFT · E14–16**	SKILL STOP

Sunday, Nov 8 · Adventure Camp
10:00 opening · 10:30 the Challenge · 12:45 winners at the Barn Stage